



## THE HUNT

Your fate will unfold across three trials:

PHASE I — March 31 → April 10

PHASE II — April 11 → April 22

PHASE — April 23 → April 30

BEFORE EACH PHASE :

I will send you a fragment of the story. And with it... the faces of what hunts you.

You will receive a MONSTER CARD.

And then... You will choose.

## ✂ THE CHOICE

Two paths. Always two. Each path hides two creatures. You will choose one path. And you will face them. Both. One after the other. No escape. No second chance.



## YOUR LIFE

You begin... fragile. 25 Bullets

Lose them all... and you will join the others beneath the soil.

If you survive:

You take +3 Bullets from each of your fallen enemy

But you will never exceed 35

You will never be whole again.



## YOUR TOOLS

Here is the link to your play cards. Study them. They will keep you alive.

[https://mars.chatfighters.com/Content/Attachments/7E/7Ezfhp7dP-Y3WR1I2DuVlp7APpo.pdf/HUNTING\\_CONTEST\\_CARDS.pdf](https://mars.chatfighters.com/Content/Attachments/7E/7Ezfhp7dP-Y3WR1I2DuVlp7APpo.pdf/HUNTING_CONTEST_CARDS.pdf)

THE EQUIPMENT CARD : At the beginning of each phase...they return to you.

But do not be fooled.They will not save you.Only delay your fall.

### THE GAME OF FATE

There is no master here.No one to guide your hand.Only chance.Only dice.

Learn them. Or be consumed by them.

### Dice Support (ChatFighter):


<https://mars.chatfighters.com/Support/topic/3000>

### THE LAST TRIAL

If you survive...If you endure what the others could not...Then you will not be rewarded.

You will be tested one last time.

 Finalists — May 4

 Final Duel — May 4 → May 10

Two will remain.Only one will leave.

### FINAL WARNING

The treasure is real.I have seen it.I have stood before the  
door.I have heard what waits behind it.  
...And I turned away.You will not.

ONLY THE FALL OF THE WEAKER WILL OPEN THE WAY. ✂

PS : IF YOU NEED H ELP CALL MY NAME : FREAKER !